



REGIONAL BASKETBALL

February 24-25, 2017

University High School

12420 E 32nd Ave, Spokane 99216

SCHOOL INFORMATION PACKET

REGIONAL TOURNAMENT MANAGER

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WELCOME TO THE 2017 REGIONAL BASKETBALL GAMES!

FORMS

The following forms are required for EACH team in the tournament: Team Information, Team Pass List, School Supervisors, Team Medical Personnel, and the School Personnel Pass List. Team medical personnel must also register with the tournament medical authority. All forms are posted on the WIAA website and must be filled out online by the school's athletic director at <http://www.wiaa.com/mywiaa>.

PARKING

Parking is available near the gym.

ENTRANCE

Authorized personnel for each team must be on a pass list (as submitted by the school's athletic director.)

LOCKER ROOMS AND PRE-GAME WARMUP

After entering the facility, check in with the tournament manager, who will guide your team to the locker room. Arrangements will be made for the storage of team equipment, taping procedures, and pre-game preparations.

- Access to the designated locker room will be granted upon arrival 45 minutes before your scheduled game time or immediately after the second half resumes in the game prior to your scheduled game.
- **Home Team** - The second or bottom teams listed will be the home team.
- **Uniforms** - Each team is instructed to bring a set of white and a set of dark uniforms. The home team will wear the white uniforms. All uniforms must have numbers.
- If a class room is used as a team meeting room until such time as the locker room becomes available, coaches will be shown the nearest bathroom.
- The room will be appropriately heated.
- A white board/chalk board will be located in the locker/meeting room.
- **Water bottles** - Please bring your own water bottles which can be refilled in the locker rooms or in the training room.
- Each team is responsible for the security of their personal valuables. PLEASE DO NOT LEAVE ANYTHING OF VALUE IN THE LOCKER ROOM!
- **Team Benches** - The tournament manager will designate the home team bench. Teams are to use the basket opposite to their team bench for the first half pre-game warm-up. Student bodies of participating schools will be placed behind their respective team's benches whenever possible.
- There will be **15 chairs** at courtside for players, coaches and other team personnel.
- Games will not begin earlier than the published start time.
- Half time will be ten (10) minutes in length.
- Showers may not be available for the teams after the game. Each team is expected to have cleared the locker room within 45 minutes following the completion of its game.

SOUVENIRS

- Each participating head coach will receive two complimentary roster sheets for his/her team's game.
- Team photographs will not be taken at the regional sites.
- 20 WIAA state tournament participation certificates will be mailed to each qualified school.

SPORTSMANSHIP AWARDS

Sportsmanship awards may be presented immediately following the team handshake after each game.

SUPERVISORY RESPONSIBILITIES

Member schools are obligated to maintain proper crowd control at all interscholastic activities.

Duties of the School Supervisor

1. Report to the tournament/game manager at least 1 hour prior to the contest.
2. Be easily identifiable through use of t-shirt, jacket, arm band, or badge.
3. Be active and visible in the cheering section with the student body during all contests in order to discourage problems.
4. Not become too involved in watching the event, but be observant, active, and consistent in supporting and applying the rules and procedures of the school and of the WIAA regarding inappropriate comments, noise makers, signs and posters, sharing of time and/or competition floor by auxiliary groups (bands, pom pom, cheer squads, etc.), etc.
5. Be willing to approach students and/or community representatives who display inappropriate behavior.
6. Notify facility security staff and tournament management staff of potential problems (or problem individuals.)
7. Be of assistance as requested by the facility security staff or tournament management staff.
8. Assist in the orderly flow of traffic of fans entering and exiting the facility.
9. Foster the traits of good sportsmanship.

MEDICAL ASSISTANCE

A tournament medical authority will be available and will make the final decision regarding return to play. A school's athletic trainer or doctor must register on site with the tournament medical authority and may sit on the bench only if authorized by the school.

The following facilities and services will be available for the participating teams:

1. Access to a taping and first aid area. You will need to provide your own tape and other supplies. You are welcome to use the taping area.
2. Ice will be available in the training room.
3. Athletic Trainer is available to assist your team and team trainer.
4. Emergency medical services are available in the vicinity.
5. Additional specialty health care services are available in the community.

FAN LINK

Encourage parents and other team fans to review the Basketball Fan Link at www.wiaa.com/athletics/basketball Fan Link for detailed information such as driving directions, parking areas and fees, ticket prices, and WIAA regulations.



ATTENDING ATHLETIC TRAINER/TEAM PHYSICIAN FORM – RETURN TO TOURNAMENT MANAGER

WIAA Regional Basketball Site _____ Date _____

Classification: 1B 2B 1A 2A 3A 4A Boys Girls

This information confirms the responsible individual(s) in the event of an injury to a participant. **EACH TEAM MAY BE ALLOWED ONE (1) TRAINER OR DOCTOR.**

Name of High School _____

Name of Head Coach _____

Name of Athletic Trainer _____

Is Athletic Trainer NATA Certified? Yes No

Name of Student Medical Support _____

Name of Team Physician _____

Will this physician be on your bench? Yes No

In the event than an athlete needs medical attention on the court/field or in the locker room, the WIAA Tournament Medical Personnel will make the initial assessment and then will turn the athlete over to the designated school trainer and/or physician.

Please list any special needs or concerns regarding your student-athletes which may be helpful or pertinent in any emergency situation (i.e., diabetic, epileptic, etc.)

Principal or Designee Name _____ Date _____

Principal or Designee Signature _____

AUTHORITY OF DESIGNATED TOURNAMENT PHYSICIANS (refer to next page)

AUTHORITY OF DESIGNATED TOURNAMENT PHYSICIANS - The Association or other sponsoring authority may designate a tournament physician and assistant tournament physicians or another designated medical authority to provide medical coverage/services for specific tournaments under its sponsorship. The tournament physicians shall have final responsibility for medical decisions at the tournament, consulting with assistant tournament physicians and team physicians or other designated medical authority as appropriate. The tournament physician (and assistant tournament physician or designated medical authority when they are on the scene in the absence of the tournament physician) shall have the following authority in addition to that normally associated with the practice of medicine and surgery:

1. **To determine whether an injured participant may continue in the contest.** The decision against further participation may not be overturned by a coach, official, parent, another physician, or any other person. If an injured participant has a team physician present, consultation between the tournament manager and team physicians is expected when time permits, prior to the decision.
2. To provide medical coverage/services to tournament participants as requested.
3. To interrupt a contest if, in the opinion of the tournament physician, continuation would pose a significant threat to the safety, health, or life of a competitor, due to an injury to said competitor.
4. To enter the field of competition as necessary to fulfill his/her duties.
5. To supervise the activities of paramedical personnel who may be involved in the conduct of the tournament.
6. To serve as advisor to the tournament director on medical, health, and safety matters related to the tournament.



WASHINGTON INTERSCHOLASTIC
ACTIVITIES ASSOCIATION

WIAA/DAIRY FARMERS OF WASHINGTON/LES SCHWAB TIRES

2017 Bound for State Regulations



March 1-4, 2017

1B, 2B	Spokane Veteran's Memorial Arena	Spokane
1A, 2A	Yakima Valley SunDome	Yakima
3A, 4A	Tacoma Dome	Tacoma

supervisors of student rooting sections.

Supervisory passes may be issued as follows:

1B, 2B, 1A and 2A schools: In addition to the principal and athletic director, one (1) supervisory pass may be issued by the WIAA for each participating team.

3A and 4A schools: In addition to the principal and athletic director, three (3) supervisory passes may be issued by the WIAA for each participating team.

Chaperones other than school personnel are not eligible for supervisory passes. Supervisors assigned by the school principal are to be in or near the school's cheering sections and must be identified with the supervisory credential provided.

A team's school bus driver will be admitted at no charge through the pass gate.

Team Registration Form – Must be filled out and submitted online through wiaa.com/mywiaa

Tournament Souvenir Program Information - The roster forms, team information and season information sheets to be published in the state tournament souvenir programs are available at www.wiaa.com. Each participating school may receive two (2) complimentary copies of the program.

Qualifying Tournaments

1. Each WIAA District is responsible for any qualifying tournaments leading to the State tournaments. In the event of a direct entry from a league, it is the leagues' responsibility to determine entries. If the District or league has more than one entry to the State tournament, the teams must be designated as #1, #2, #3, etc.
2. The deadline for determining District entries to the State tournaments shall be midnight of the Saturday prior to the tournament. Any exceptions must be cleared through the WIAA office.

Ticket Presale by Participating Schools - Each participating school has the option of pre-selling basketball tournament tickets and is responsible for their own ticket sales and accounting.

1. Each school must deliver unsold tickets and money to the game manager or ticket manager prior to their first game of the tournament.
2. There are no complimentary tickets. Those who are in a working capacity for the event (i.e. school supervisors, ticket takers, security, etc.) will receive working passes from the game manager. These passes will be provided by the WIAA.
3. There are no reserved seats for any basketball tournament games. There will, however, be designated areas for student seating.

Team Parking - Parking may be provided for team buses, cars, or vans in an area located near the facilities.

Dressing Rooms - Team dressing rooms will be assigned by the tournament manager. WIAA is not responsible for lost articles.

Taping - Tape and taping of players is the responsibility of the coach.

Practice Sessions - There will be no practice sessions at any of the tournament sites.

Pre-Game Warm-up -

1. The tournament manager will determine warm-up time between games.
2. Teams are guaranteed 15 minutes prior to the pre-game introductions.
3. Team must go directly to their designated half court for warming up and are restricted to warming up only on their designated half court before the game and at half time. If a team runs around the court or on the opposing team's baseline (whether the opposing team is on the court or not) or through the opposing team's warm-up drills, an indirect technical for unsportsmanslike conduct will be issued to the head coach and the coach will lose the ability to stand and coach during the game.

Team Introductions - The head coaches of the participating teams are asked to assume responsibility for carefully instructing their players in the following procedures:

1. The teams may begin their warm-up no later than twenty (20) minutes prior to the scheduled game time.
2. Five (5) minutes before game time the players and coaches of the two participating schools will go to their respective benches where members of the squad who are not starting will take seats on the bench.
Option 1: The five starting players will discard their warm-up suits and/or shooting shirts and stand in front of their bench with their coach and assistant coach. As each starting players' name is called, that player will come forward to center court. The P.A. announcer will introduce one player from each squad in an alternating manner. Players will meet at center court, shake hands and go to their respective free throw line.

The head coach and assistant coach(es) will be introduced following the starting players and will step onto the court to be recognized.

Option 2: Each team will line up on its free throw line extended, facing toward center court. The visiting team will be introduced first, followed by the home team. As his/her name is read, each player will take one step forward and remain in that position.

The head coach and assistant coach(es) of each respective team will be introduced after all of that team's players have been introduced.

After both teams have been introduced, they will move to the center line to shake hands, then return to their team benches.

3. The game officials will be introduced last and will step onto the court two paces in front of the scorers' table.
4. Players and coaches will then return to their benches to wait for the playing of The National Anthem.
5. The same procedure will be followed for the start of the each succeeding game. The National Anthem may not be played at the beginning of each game.

Home Teams - The second or bottom teams listed on the state tournament bracket will be the home teams.

1. **Uniforms** - Each team is instructed to bring a set of white and a set of dark uniforms. The home team will wear the white uniforms. All uniforms must have numbers.

2. **Team Benches** - The tournament manager will designate the home team bench. Teams are to use the basket opposite to their team bench for the first half pre-game warm-up. Student bodies of participating schools will be placed behind their respective team's benches whenever possible.

Bench Decorum Rule: NFHS Rule 10-5-3 – The fourteen (14) foot COACHES BOX has been adopted for all levels of play.

Game Ball – Spalding TF-1000 Legacy (29.5" for boys and 28.5" for girls) will be provided for all State tournament games.

Games Committee - The Games Committee shall consist of the tournament manager, the head official, and a participating coach, athletic director or school administrator not involved in the dispute in question.

22.5.0 RESCHEDULING OF STATE EVENTS DUE TO OBSERVANCE OF THE SABBATH - Should a team that recognizes the Saturday Sabbath be involved in a WIAA state basketball tournament, and should the team, due to bracketing, play during the time that the Saturday Sabbath is observed, a semifinal game would be moved from Friday evening to Friday afternoon. Any Saturday consolation games would be moved to a later time that evening, and the championship game would be played during the later game time.

Individuals who observe the Sabbath on teams will not be accommodated at team events.

PERFORMANCE GROUPS

BAND, CHEER, DANCE/DRILL | 2017 BASKETBALL TOURNAMENT RULES

Facility Access – Please enter through the participant pass gate. Cheerleaders and coach(es) must be listed on the team registration form. The pass list will allow access to any tournament game. Dance/Drill squads with coach and band members with band director will be admitted upon identification of the coach and band director for their respective games only.

- 1. Cheerleader Roster limits** - Cheerleaders in uniform are admitted free through the pass gate. There is no limit on the number of cheerleaders approved by the participating school. Due to the restricted area for crowd movement in front of each student rooting section, only twelve (12) cheerleaders may be cheerleading in front of their crowd at any given time. Any number of cheerleaders may participate in performances on the basketball court during approved dead ball periods.
- 2. Cheerleader Coaches** - One coach may be admitted at no charge for every five cheerleaders (one to five cheerleaders, one coach admitted free; six to ten cheerleaders, two coaches) up to a maximum of three coaches.

Dressing Room – A room will be available for changing clothes and preparing for games. Please do not use the public restrooms for this purpose.

Check-in at Site - The cheerleader coach, dance/drill coach and band director must report to the Tournament Manager one-half to one hour prior to each of their game times to verify supervisory responsibilities and to determine performance schedules.

On-Court Performance Schedule – One (1) minute is allocated for the following:

Between 1st and 2nd quarter

Between 3rd and 4th quarter

Between any subsequent overtime periods

During a full time out (cheerleaders are not allowed onto the court during a 30-second timeout)

Half-time Entertainment – Seven (7) minutes will be allocated for half-time entertainment. Since the clock is running, the time allotted for performing groups begins when the group enters the court and end when the group exits the court (NOT when the music begins and ends.) All half-time entertainment must be cleared with the Tournament Manager prior to the contest. The recommended performance order is listed below. This schedule can be changed upon mutual agreement of all performance groups and/or the tournament manager depending upon half-time presentations or special promotions.

1st - Home Drill Team (3 minutes maximum)

2nd - Visiting Drill Team (3 minutes maximum)

3rd – Home Cheerleaders (30 seconds)

4th – Visiting Cheerleaders (30 seconds)

5th – Home Band (if time permits)

6th – Visiting Band (if time permits)

Half-time Music – Performers are required to have their own cassette tape and their own tape player unless the band is playing. A representative of the performing group must be present at the announcer's table to cue the music.

Length of Routines – Squads are recommended to be prepared with both short and long routines, depending upon the number of squads on site and time available.

DANCE/DRILL ONLY

Props – All props or sets used must have rubber or carpet tips in order to prevent scarring of the floor.

BANDS ONLY

Designated area – Band members must remain seated during the time the ball is in play and must remain at least 12 feet away from the edge of the playing area.

Noisemakers – Noisemakers are prohibited and will be confiscated by the management. Band instruments are to be used for playing music under the direction of the conductor and not as noisemakers.

National Anthem – The National Anthem will be played at the beginning of each session either by the designated home team or by a soloist selected by the tournament management. Note: Tournament management will determine a boy/girl game rotation order of the home team band.

Music during player introductions

- a. Bands may play a fanfare after each individual player is introduced for their team ONLY.
- b. This fanfare must be no more than five (5) seconds in length.
- c. No music may be played during or after each opposing team member is introduced.
- d. The floor manager or announcer must be informed during the team warm-ups if the band will play a fanfare during the introductions.

Playing - Both bands should not play at the same time. It is unacceptable for any band member(s) to play an instrument, either formally or informally, while another performance is taking place. It is the responsibility of the directors to mutually agree on a fair system of alternating during dead ball situations. If a band is performing during a time out or quarter break and the play resumes, every reasonable effort should be made to cease playing as soon as possible. Please do not play until after the sportsmanship medallion is presented following the game.

CHEERLEADERS ONLY

Cheerleader Warm-up Area – A designated warm-up area will be provided. Cheer squads MUST bring their own mats and MUST be supervised while in the warm-up area.

Props - Cheer crowd involvement cue cards may be used as props (not to exceed 3' x 3') during tournaments. The cue cards are to be used by cheerleaders in the cheerleader area only and the words must be supportive of their team and not degrading to opponents. Megaphones may be used only by the cheerleaders.

Stunts - Stunts may be practiced only in the designated warm-up area IF THE SQUAD BRINGS AN APPROPRIATE MAT. No coaches will be allowed onto the competition floor as spotters.

54.2.1 NFHS Spirit Rule 2-2-3 Addition: Members of a cheer squad involved in stunting, including bases, fliers and spotters, shall wear their hair away from the face and off the shoulders.

54.2.2 NFHS Spirit Rule 2-10-2 Addition: A nonskid surface mat(s) of at least 6' x 8' is required for performing basket tosses and other similar multi-base tosses on a hard surface. (Folding panel mats and yoga mats are neither acceptable nor appropriate.)

Introduction of Starting Line-up – Cheerleaders may be on the competition floor but must remain within the designated half court area during the pre-game introduction of starters. Cheerleaders may be introduced prior to the team's first game.

Responsibility of the Cheerleaders - Only school district accepted cheers should be used at the appropriate times. Cheers or yells with degrading opponent implications and profanity must be avoided. Cheerleaders actions, responsibility, acceptance, and control of student sections will be evaluated and scored as contributing to sportsmanship awards.

